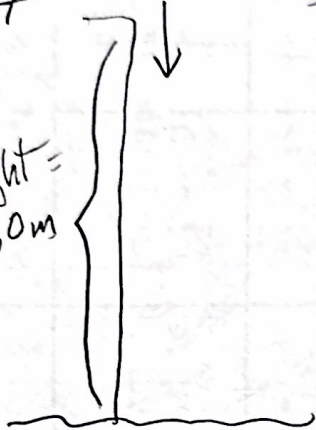


3.67 rock, $v_i = -14.0 \text{ m/s}$ ("thrown down")

height = 70.0 m



a) At time $t = 0.500 \text{ s}$,
 $\Delta t = t_f - t_i$
 $= 0.5 - 0.0 = \underline{0.50 \text{ s}}$

$$v_f = v_i + at$$

$$= (-14) + (-9.80)(0.5)$$

$$= \underline{-18.9 \text{ m/s}}$$

$$\Delta y = v_i t + \frac{1}{2} a t^2$$

$$= (-14)(0.5) + \frac{1}{2}(-9.8)(0.5)^2$$

$$= \underline{-8.23 \text{ m}}$$

b) At $t = 1.00 \text{ s}$, we can either use t_i, v_i, x_i from t_f, v_f, x_f in last problem, or we can continue using t_i, v_i, x_i from the beginning of the problem - we should get the same results. Let's verify:

Using v_f, x_f, t_f from last problem as initial values for this problem:

$$v_f = v_i + a \Delta t$$

$$v_f = (-18.9) + (-9.8)(1.00 - 0.5)$$

$$= \underline{-23.8 \text{ m/s}}$$

$$\Delta x = x_f - x_i = v_i \Delta t + \frac{1}{2} a (\Delta t)^2$$

$$x_f - (-8.23) = (-18.9)(1.00 - 0.5) + \frac{1}{2}(-9.8)(1.00 - 0.5)^2$$

$$x_f = \underline{-18.9 \text{ m}}$$

OR

Using v_f, x_f, t_f from beginning of problem:

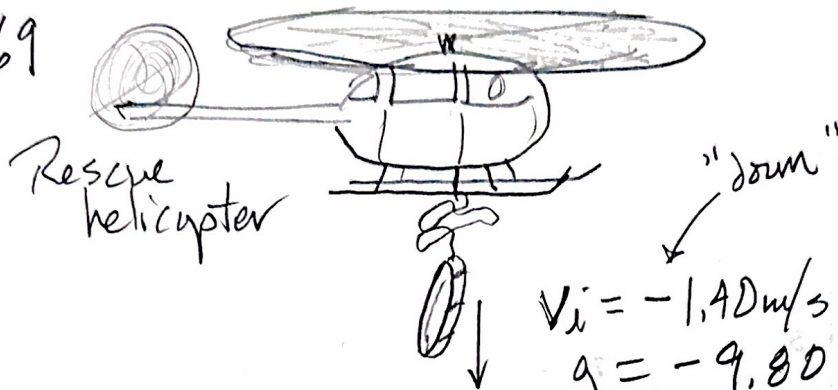
$$v_f = v_i + a \Delta t = (-14) + (-9.8)(1.00 - 0) = \underline{-23.8 \text{ m/s}}$$

$$x_f = x_i + v_i t + \frac{1}{2} a t^2$$

$$= 0 + (-14)(1 - 0) + \frac{1}{2}(-9.8)(1 - 0)^2 = \underline{-18.9 \text{ m}}$$

Most people prefer this strategy. Initial conditions at $t = 0$ (zero), making calculation easier!

3.69



$$v_i = -1.40 \text{ m/s}$$

$$g = -9.80 \text{ m/s}^2$$

$$\Delta t = 1.8 \text{ s}$$

a) Knowns



b) How high is helicopter?

Unknown = Δy , so

$$\Delta y = v_i t + \frac{1}{2} a t^2$$

$$\Delta y = (-1.40 \text{ m/s})(1.8 \text{ s}) + \frac{1}{2}(-9.80 \text{ m/s}^2)(1.8 \text{ s})^2$$

$$= -18.4 \text{ m}$$

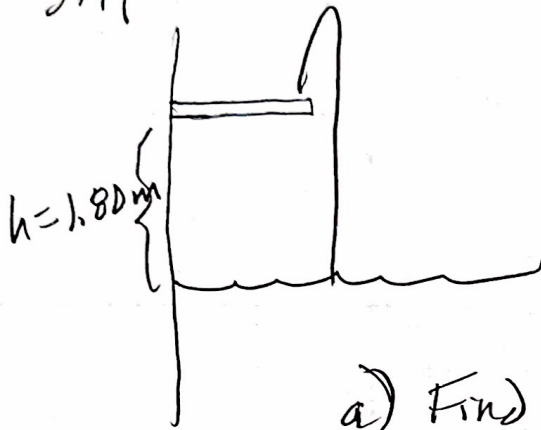
Displacement \vec{d}

life preserver, so helicopter is

$$\boxed{18.4 \text{ m}}$$

above water

3.7/



$$v_i = 4.00 \text{ m/s}$$

$$a = -9.80 \text{ m/s}^2$$

$$y_i = 0? \text{ or } 1.80 \text{ m?}$$

Either one will work, as long as you're consistent

a) Find highest point above the board. Okay, so we're measuring relative to board. Call that position $y = 0$, then.

$$\Delta y = v_i t + \frac{1}{2} a t^2, \text{ or } y_f = y_i + v_i t + \frac{1}{2} a t^2$$

$$y_f = 0 + (4.00 \text{ m/s})t + \frac{1}{2}(-9.80)t^2$$

I DON'T KNOW t !
I could try to find it, but it's probably smarter to get a different formula that matches my knowns & unknowns

$$v_f^2 = v_i^2 + 2a \Delta y$$

At highest point, v_f vertically = 0, so

$$0^2 = (4)^2 + 2(-9.80)(y_f - 0)$$

$$y_f = \boxed{0.82 \text{ m}} \text{ above board}$$

b) time in air? $\Delta y = v_i t + \frac{1}{2} a t^2$
 $-1.80 \text{ m} = 4t + \frac{1}{2}(-9.8)t^2$
 Quadratic expression, with solutions $t = \{-0.32, 1.14\}$
 Choose the positive time, so $t = \boxed{1.14 \text{ s}}$

c) velocity when hitting water?

$$v_f^2 = v_i^2 + 2a \Delta y, \text{ so } v_f = \sqrt{4^2 + 2(-9.8)(-1.8)} = \boxed{-7.16 \text{ m/s}}$$

Choose negative root b/c she's moving down

3.78

Acceleration $a(t) = pt^2 - qt^3$, where $p \neq q$
are positive constants.

$$x_i = 0 \text{ \& } v = 0.$$

a) $v(t) = ?$

Velocity is the anti-derivative of acceleration,

so $v(t) = \int a \cdot dt$

$$v = \int pt^2 - qt^3 \cdot dt$$

$$v = \frac{1}{3}pt^3 - \frac{1}{4}t^4 + C$$

This constant represents the initial value of v , which they said was

0, so

$$v = \frac{1}{3}pt^3 - \frac{1}{4}t^4$$

b) $x(t) = \int v \cdot dt$, so...

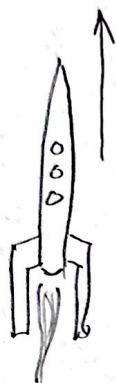
$$= \int \left(\frac{1}{3}pt^3 - \frac{1}{4}t^4 \right) \cdot dt$$

$$x = \frac{1}{12}pt^4 - \frac{1}{20}t^5 + C$$

Again, this constant represents initial position x_i , which they said was 0, so

$$x = \frac{1}{12}pt^4 - \frac{1}{20}t^5$$

3.79



$$a = A - Bt^{1/2}$$

during time interval
 $t = 0$ to t_0 , so

$$\Delta t = t_f - t_i$$

$$= t_0 - 0$$

$$= \underline{t_0}$$

- a) If x is in meters & t is in seconds, units of A & B are...?

A needs to be in m/s^2 , the usual units of accel.
 $Bt^{1/2}$ also needs to be m/s^2 . Because $t^{1/2}$ is seconds^{1/2}, or \sqrt{s} , B should have $\frac{m/s^2 \cdot \sqrt{s}}{\sqrt{s}}$ for units, or $\frac{m \cdot s^{-5/2}}{s^{1/2}} = m/s^{5/2}$

- b) How does velocity vary if rocket starts from rest?

$$v = \int a \cdot dt = \int_0^{t_0} A - Bt^{1/2} \cdot dt$$

$$= At - \frac{2}{3} Bt^{3/2} \Big|_0^{t_0}$$

$$v = \boxed{At_0 - \frac{2}{3} Bt_0^{3/2}}$$

- c) How does x vary as a function of time?

$$x = \int_0^{t_0} v \cdot dt = \int_0^{t_0} At_0 - \frac{2}{3} Bt^{3/2} \cdot dt$$

$$x = \frac{1}{2} At^2 - \frac{4}{15} Bt^{5/2} \Big|_0^{t_0}$$

$$x = \boxed{\frac{1}{2} At_0^2 - \frac{4}{15} Bt_0^{5/2}}$$